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// MachinesClass.java - MACHINES API CLASS
//
// MAINTENANCE HISTORY
// DATE          PROGRAMMER AND DETAILS
// 23-09-14  MPF    Original
//
//-----

import java.io.*;
import java.util.*;

//-----

// MACHINES API CLASS

public class MachinesClass
implements Machines {

    private static final boolean VERBOSE = false;
                                // Produce verbose log flag

    //-----

    // SKU LIST CLASS

    private class SkuList
    extends ArrayList<String> {
    }

    //-----

    // INVENTORY MAP CLASS

    private class InventoryMap
    extends TreeMap<AccessoryType, SkuList> {
    }

    //-----

    // ACCESSORY MAP CLASS

    private class AccessoryMap
    extends TreeMap<AccessoryType, String> {
    }

    //-----

    // CAR CLASS

    private class Car {
        public String carNo;           // Car serial number
        public AccessoryMap newAccessories = new AccessoryMap();
                                        // New accessories that are required
        public AccessoryMap oldAccessories = new AccessoryMap();
                                        // Old accessories that in the car
    }
}

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}

//-----

// ASSEMBLY STATION CLASS

private class Station
extends ArrayList<Car> {
    public boolean    ready;        // Station ready flag
}

//-----

// STATION MAP CLASS

private class StationMap
extends TreeMap<Integer, Station> {
}

//-----

// TEST DATA

InventoryMap    inventoryMap; // Inventory map
StationMap      stationMap;  // Station map
List<Car>       carList;     // Full car list
List<String>    errList;     // Error list
Random         r;           // Randomizer

//-----

// WRITE INFORMATION TO LOG

private void
log (
    String      msg)        // Message
{
    if (VERBOSE)
        System.out.println (msg);
}

//-----

// WRITE DEBUG INFORMATION TO LOG

private void
debug (
    String      msg)        // Message
{
    if (VERBOSE)
        System.out.println (msg);
}

//-----

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// GENERATE RANDOM TEST DATA

public void
genRandData (
    String      file)          // Customisation file
throws IOException
{
    StringBuildersb;          // String builder
    int         stationCnt;    // Number of stations
    List<Station>stationList;  // Station list
    Station     station;      // Assembly station
    int         carCnt;        // Number of cars
    int         i;            // General purpose index
    String      errVal;       // Error value
    OutputStreamWriter writer;// Output stream writer

    // Initialise class members

    r = new Random(2728537);
    stationMap = new StationMap();
    inventoryMap = new InventoryMap();
    carList = new ArrayList<Car>();
    errList = new ArrayList<String>();

    // Generate the inventory

    genInventory (AccessoryType.RIM);
    genInventory (AccessoryType.TYRE);
    genInventory (AccessoryType.AUDIO);
    genInventory (AccessoryType.GPS);

    // Generate the assembly stations

    stationList = new ArrayList<Station>();
    stationCnt = r.nextInt(5) + 1;
    while (stationCnt-- > 0) {
        station = new Station();
        stationMap.put (r.nextInt(10000), station);
        stationList.add (station);
    }

    // Generate cars
    sb = new StringBuilder ();
    carCnt = r.nextInt(100) + 5;
    while (carCnt-- > 0) {

        // Create a new car

        Car car = new Car();
        sb.append ((char)('A' + r.nextInt(26)));
        sb.append (carCnt);
        sb.append ((char)('A' + r.nextInt(26)));
        sb.append (r.nextInt(1000000));
        sb.append ((char)('A' + r.nextInt(26)));
        car.carNo = sb.toString();
    }
}

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sb.setLength (0);

// Create accessories for car

createAccessory (car, AccessoryType.RIM);
createAccessory (car, AccessoryType.TYRE);
createAccessory (car, AccessoryType.AUDIO);
createAccessory (car, AccessoryType.GPS);

// Add car to random station and car list

station = stationList.get(r.nextInt(stationList.size()));
station.add (car);
carList.add (r.nextInt(carList.size()+1), car);
}

// Save customization to file

writer = new OutputStreamWriter(new FileOutputStream(file));
for (Car car : carList) {

    // Randomly generate car that does not exist

    if (r.nextInt(10) == 0) {
        errVal = "" + r.nextInt(1000000);
        writer.append (errVal);
        errList.add (errVal);

        for (i = 0; i < 4; i++) {
            writer.append (',' );
            errVal = "" + r.nextInt(1000000);
            writer.append (errVal);
            errList.add (errVal);
        }

        writer.append ('\n');
    }

    // Write the car to file

    writer.append (car.carNo);
    writer.append (',' );
    writer.append (getNewAccessory(car, AccessoryType.RIM));
    writer.append (',' );
    writer.append (getNewAccessory(car, AccessoryType.TYRE));
    writer.append (',' );
    writer.append (getNewAccessory(car, AccessoryType.AUDIO));
    writer.append (',' );
    writer.append (getNewAccessory(car, AccessoryType.GPS));
    writer.append ('\n');
}
writer.close();
}

//-----

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// GET NEW ACCESSORY IN CAR

private String
getNewAccessory (
    Car car, // Car
    AccessoryType accessoryType) // AccessoryType
{
    String errVal; // Error value

    // If accessory changed, write it to customisation file

    if (
        ! car.newAccessories.get(accessoryType).equals(
            car.oldAccessories.get(accessoryType))
    ) {
        return car.newAccessories.get(accessoryType);
    }

    // If accessory not changed, randomly write garbage identifier

    else if (r.nextInt(10) == 0) {
        if (r.nextInt(2) == 0)
            errVal = "" + r.nextInt(1000000);
        else
            errVal = "-";
        errList.add (errVal);
        return errVal;
    }

    return "";
}

//-----

// CREATE ACCESSORY FOR CAR

private void
createAccessory (
    Car car, // Car
    AccessoryType accessoryType) // AccessoryType
{
    SkuList skuList; // SKU list
    Accessory accessory; // Accessory

    // Assign a random accessory

    skuList = inventoryMap.get(accessoryType);
    car.newAccessories.put (accessoryType,
        skuList.get(r.nextInt(skuList.size())));

    // Generate with 50% chance that accessory is not changed

    if (r.nextInt(2) == 0) {
        car.oldAccessories.put (accessoryType,

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        car.newAccessories.get(accessoryType));
    } else {
        car.oldAccessories.put (accessoryType,
            skuList.get(r.nextInt(skuList.size())));
    }
}

//-----

// GENERATE TEST INVENTORY

public void
genInventory (
    AccessoryType accessoryType)    // Accessory type
{
    StringBuildersb;                // String builder
    int skuCnt;                      // Number of SKUs
    String skuId;                   // SKU identifier

    inventoryMap.put (accessoryType, new SkuList());

    sb = new StringBuilder ();
    skuCnt = r.nextInt(100) + 5;
    while (skuCnt-- > 0) {
        sb.append ((char)('A' + r.nextInt(26)));
        sb.append (r.nextInt(1000000));
        sb.append ((char)('A' + r.nextInt(26)));
        sb.append (r.nextInt(1000000));
        sb.append ((char)('A' + r.nextInt(26)));

        skuId = sb.toString();
        inventoryMap.get(accessoryType).add(skuId);
        sb.setLength (0);
    }
}

//-----

// VALIDATE TEST RESULT

public void
validateResult (
    String errFile)                // Error file
throws Exception
{
    BufferedReader reader;          // Reader
    String line;                    // Single-line error message
    String errVal;                  // Error value

    // Make sure all accessories are installed correctly

    for (Car car : carList) {
        if (car.oldAccessories.size() != car.newAccessories.size()) {
            log ("Different equipments " + car.carNo);
        } else {

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        validateAccessory (car, AccessoryType.RIM);
        validateAccessory (car, AccessoryType.TYRE);
        validateAccessory (car, AccessoryType.AUDIO);
        validateAccessory (car, AccessoryType.GPS);
    }
}

// Make sure all errors are identifieds

reader = new BufferedReader(new InputStreamReader(
    new FileInputStream(errFile)));
while ((line = reader.readLine()) != null) {
    errVal = null;
    for (String err : errList) {
        if (line.endsWith (err)) {
            errVal = err;
            break;
        }
    }
    if (errVal == null)
        log ("Bad error " + line);
    else
        errList.remove (errVal);
}

for (String err : errList)
    log ("Error skipped " + err);
}

//-----
// VALIDATE ACCESSORY

public void
validateAccessory (
    Car        car,        // Car
    AccessoryType accessoryType) // Accessory type
{
    if (car.oldAccessories.containsKey(accessoryType)) {
        if (!car.newAccessories.containsKey (accessoryType)) {
            log ("Not required " + car.oldAccessories.get(accessoryType));
        } else if (
            !car.oldAccessories.get(accessoryType).equals(
                car.newAccessories.get(accessoryType))
        ) {
            log ("Not required " + car.oldAccessories.get(accessoryType));
            log ("Required " + car.newAccessories.get(accessoryType));
        }
    } else if (car.newAccessories.containsKey (accessoryType)) {
        log ("Required " + car.newAccessories.get(accessoryType));
    }
}

//-----

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// GET LIST OF SERVICEABLE ASSEMBLY STATIONS

public int[]
getServiceableStations()
{
    int i; // General purpose index
    int[] stationsArr; // Station identifier array

    i = 0;
    stationsArr = new int[stationMap.size()];
    for (Integer stationId : stationMap.keySet())
        stationsArr[i++] = stationId;
    return stationsArr;
}

//-----

// TEST WHETHER THE ASSEMBLY STATION IS READY FOR THE NEXT REQUEST

public boolean
isStationReady (
    int stationId) // Assembly station identifier
{
    if (!stationMap.containsKey (stationId)) {
        log ("Bad station id " + stationId);
        return false;
    }

    if (r.nextInt(10) == 0)
        stationMap.get(stationId).ready = true;
    return stationMap.get(stationId).ready;
}

//-----

// GET SERIAL NUMBER OF THE CAR AT THE ASSEMBLY STATION

public String
getCarNumber (
    int stationId) // Assembly station identifier
{
    Station station; // Assembly station

    if (!stationMap.containsKey (stationId)) {
        log ("Bad station id " + stationId);
        return null;
    }

    station = stationMap.get(stationId);
    if (station.size() == 0)
        return null;

    return station.get(0).carNo;
}

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//-----
// GET LIST OF ACCESSORIES INSTALLED IN THE CAR AT THE ASSEMBLY STATION

public Accessory []
getAccessories (
    int      stationId) // Assembly station identifier
{
    Station      station; // Assembly station
    Car          car;     // Car
    Accessory[]  accessories; // Accessories array
    Accessory    accessory; // Accessory
    int          i;       // General purpose index

    if (!stationMap.containsKey (stationId)) {
        log ("Bad station id " + stationId);
        return null;
    }

    station = stationMap.get(stationId);
    if (station.size() == 0) {
        log ("No car at station " + stationId);
        return null;
    }

    i = 0;
    car = station.get(0);
    accessories = new Accessory[car.oldAccessories.size()];
    for (
        Map.Entry<AccessoryType,String> accessoryEntry :
            car.oldAccessories.entrySet()
    ) {
        accessory = new Accessory();
        accessory.accessoryType = accessoryEntry.getKey();
        accessory.skuId = accessoryEntry.getValue();
        accessories[i++] = accessory;
    }
    return accessories;
}

//-----

// TEST WHETHER AN SKU IDENTIFIER IS VALID

public boolean
isValidAccessory (
    AccessoryType accessoryType, // Accessory type
    String         skuId)       // SKU identifier
{
    return inventoryMap.get(accessoryType).contains(skuId);
}

//-----

// INSTALL AN ACCESSORY IN THE CAR CURRENTLY AT THE ASSEMBLY STATION

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```

public void
installAccessory (
    int          stationId,    // Assembly station identifier
    AccessoryType accessoryType, // Accessory type
    String       skuId)       // SKU identifier
{
    Station      station;     // Assembly station
    Car          car;         // Car

    if (!stationMap.containsKey (stationId))
        log ("Bad station id " + stationId);
    else {
        station = stationMap.get(stationId);
        if (station.size() == 0)
            log ("No car at station " + stationId);
        else if (!station.ready)
            log ("Station not ready " + stationId);
        else if (!isValidAccessory (accessoryType, skuId))
            log ("Invalid accessory " + skuId);
        else {
            car = station.get(0);
            if (car.oldAccessories.containsKey(accessoryType))
                log ("Accessory still installed " +
                    car.oldAccessories.get(accessoryType));
            else if (
                accessoryType == AccessoryType.TYRE &&
                car.oldAccessories.containsKey(AccessoryType.RIM)
            )
                log ("Rim not removed");
            else {
                debug ("Installing " + skuId);
                car.oldAccessories.put(accessoryType, skuId);
                station.ready = false;
            }
        }
    }
}
}

```

//-----

// REMOVE AN ACCESSORY FROM THE CAR CURRENTLY AT THE ASSEMBLY STATION

```

public void
removeAccessory (
    int          stationId,    // Assembly station identifier
    AccessoryType accessoryType) // Accessory type
{
    Station      station;     // Assembly station
    Car          car;         // Car

    if (!stationMap.containsKey (stationId))
        log ("Bad station id " + stationId);
    else {
        station = stationMap.get(stationId);

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    if (station.size() == 0)
        log ("No car at station " + stationId);
    else if (!station.ready)
        log ("Station not ready " + stationId);
    else {
        car = station.get(0);
        if (!car.oldAccessories.containsKey(accessoryType))
            log ("Accessory already removed " + stationId);
        else if (
            accessoryType == AccessoryType.TYRE &&
            car.oldAccessories.containsKey(AccessoryType.RIM)
        )
            log ("Rim not removed");
        else {
            debug ("Removing " + car.oldAccessories.get(accessoryType));
            car.oldAccessories.remove(accessoryType);
            station.ready = false;
        }
    }
}
}

//-----

// EJECT CAR FROM ASSEMBLY STATION AND GET NEXT CAR IN THE QUEUE

public void
eject (
    int          stationId) // Assembly station identifier
{
    Station      station;   // Assembly station

    if (!stationMap.containsKey (stationId))
        log ("Bad station id " + stationId);
    else {
        station = stationMap.get(stationId);
        if (station.size() == 0)
            log ("No car at station " + stationId);
        else if (!station.ready)
            log ("Station not ready " + stationId);
        else {
            station.remove(0);
            station.ready = false;
        }
    }
}
}
}

```