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// TimeClient.java - NETWORK CLOCK CLIENT
//
// MODULE INDEX
// NAME          CONTENTS
// getServerTime  Get the current time from the server
// getServerTimeRange  Get server time range
// getCurrentTimeRange  Adjust the time range for the time elapsed since the
//                      sample was taken
// Refresh.run    Refresh the display
// Resync.run     Resynchronise the time with the server time
// paint         Paint the clock face
// update        Update the clock face
// init          Initiation
// start         Start execution of the applet
// stop         Stop execution of the applet
// getAppletInfo  Return applet information
//
//
// MAINTENANCE HISTORY
// DATE          PROGRAMMER AND DETAILS
// 26-09-12 JS   Original
//
//-----

import java.awt.*;
import java.applet.*;
import java.awt.event.*;
import java.lang.*;
import java.io.*;
import java.util.*;
import java.net.*;

//-----

// CLASS DECLARATION

public class TimeClient
extends Applet
{
    //-----

    // DEFINITIONS

    static final int    ORIGIN_X = 150;    // Origin in the X direction
    static final int    ORIGIN_Y = 150;    // Origin in the Y direction
    static final int    RADIUS = 100;      // Radius of the clock face
    static final int    MINUTE_RADIUS = 95; // Radius of the minute hand
    static final int    HOUR_RADIUS = 65;  // Radius of the hour hand
    static final int    ERROR_RATE = 10;   // Error rate in seconds per day

    //-----

    // TIME RANGE CLASS

    class TimeRange {
    long    fromTime;    // From-time in millis
    long    toTime;     // To-time in millis
    }
}

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long         sampleTime; // time at which the range applies
}

//-----

// INSTANCE DATA

TimeRange    currentRange; // Current time range
long         sampleTime;    // Time at which range applies
Thread       refreshThread; // Refresh thread
Thread       resyncThread;  // Resynchronise thread

//-----

// GET THE CURRENT TIME FROM THE SERVER

GregorianCalendar
getServerTime ()
throws IOException
{
URL          url; // URL instance
URLConnection con; // Connection instance
InputStreamReader isr; // Input stream reader
StreamTokenizer strTok; // Stream tokenizer
int          ch; // Input character
int          day, month, year; // Date components
int          hour, min, sec; // Time components
GregorianCalendar cal; // Calendar instance

// Months

final String[] MONTH_ARR =
    {"jan", "feb", "mar", "apr", "may", "jun",
     "jul", "aug", "sep", "oct", "nov", "dec"};

// Open a connection to the time server

url = new URL (getCodeBase(), "TIME");
con = (URLConnection) url.openConnection();
con.setDoOutput (false);
con.setDoInput (true);
if (con.getResponseCode() != HttpURLConnection.HTTP_OK)
    throw new RuntimeException ("rejected HTTP request:"
    + " code=" + con.getResponseCode()
    + " message=" + con.getResponseMessage());
isr = new InputStreamReader (con.getInputStream(), "UTF-8");

// Initialise the stream tokenizer

strTok = new StreamTokenizer (isr);
strTok.resetSyntax();
strTok.wordChars ('a', 'z');
strTok.wordChars ('A', 'Z');
strTok.wordChars ('<', '<');
strTok.wordChars ('>', '>');
strTok.wordChars ('/', '/');
strTok.whitespaceChars (' ', ' ');

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```
strTok.whitespaceChars ('\t', '\t');
strTok.whitespaceChars ('\r', '\r');
strTok.whitespaceChars ('\n', '\n');
strTok.parseNumbers ();
strTok.lowerCaseMode (true);

// Validate <html>

strTok.nextToken();
if (strTok.ttype != StreamTokenizer.TT_WORD
    || ! strTok.sval.equals("<html>"))
    throw new RuntimeException ("missing <html>");

// Validate <body>

strTok.nextToken();
if (strTok.ttype != StreamTokenizer.TT_WORD
    || ! strTok.sval.equals("<body>"))
    throw new RuntimeException ("missing <body>");

// Skip the day

strTok.nextToken();
if (strTok.ttype != StreamTokenizer.TT_WORD)
    throw new RuntimeException ("missing day-of-week");

// Skip the comma

strTok.nextToken();
if (strTok.ttype != ',')
    throw new RuntimeException ("missing comma");

// Read the day of the month

strTok.nextToken();
if (strTok.ttype != StreamTokenizer.TT_NUMBER)
    throw new RuntimeException ("missing day-of-month");
if (strTok.nval < 0 || strTok.nval > 31)
    throw new RuntimeException ("invalid day-of-month");
day = (int)strTok.nval;

// Read the month name

strTok.nextToken();
if (strTok.ttype != StreamTokenizer.TT_WORD)
    throw new RuntimeException ("missing month");
month = 0;
while (month < MONTH_ARR.length &&
    ! MONTH_ARR[month].equals (strTok.sval)) month ++ ;
if (month >= MONTH_ARR.length)
    throw new RuntimeException ("invalid month");
month ++ ;

// Skip the year

strTok.nextToken();
if (strTok.ttype != StreamTokenizer.TT_NUMBER)
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```
        throw new RuntimeException ("missing year");
    if (strTok.nval < 0 || strTok.nval > 3000)
        throw new RuntimeException ("invalid year");
    year = (int)strTok.nval;

    // Read the hour

    strTok.nextToken();
    if (strTok.ttype != StreamTokenizer.TT_NUMBER)
        throw new RuntimeException ("missing hour");
    if (strTok.nval < 0 || strTok.nval > 23)
        throw new RuntimeException ("invalid hour");
    hour = (int)strTok.nval;

    // Skip the colon

    strTok.nextToken();
    if (strTok.ttype != ':')
        throw new RuntimeException ("missing colon");

    // Read the minutes

    strTok.nextToken();
    if (strTok.ttype != StreamTokenizer.TT_NUMBER)
        throw new RuntimeException ("missing minutes");
    if (strTok.nval < 0 || strTok.nval > 59)
        throw new RuntimeException ("invalid minutes");
    min = (int)strTok.nval;

    // Skip the colon

    strTok.nextToken();
    if (strTok.ttype != ':')
        throw new RuntimeException ("missing colon");

    // Read the seconds

    strTok.nextToken();
    if (strTok.ttype != StreamTokenizer.TT_NUMBER)
        throw new RuntimeException ("missing seconds");
    if (strTok.nval < 0 || strTok.nval > 59)
        throw new RuntimeException ("invalid seconds");
    sec = (int)strTok.nval;

    // Quietly the remainder of the response

    isr.close ();

    // Return a calendar instance

    return new GregorianCalendar (year, month, day, hour, min, sec);
}

//-----

// GET SERVER TIME RANGE
```

```

TimeRange
getServerTimeRange ()
throws IOException
{
long          startTime; // Query start time
long          endTime;   // Query end time
GregorianCalendar serverTime; // Current server time
TimeRange     timeRange; // Received time range

startTime = System.currentTimeMillis();
serverTime = getServerTime ();
endTime = System.currentTimeMillis();
// Just incase someone changed the client time
if (endTime < startTime) endTime = startTime;
timeRange = new TimeRange();
timeRange.fromTime = serverTime.getTimeInMillis();
timeRange.toTime = timeRange.fromTime + endTime - startTime;
timeRange.sampleTime = endTime;
return timeRange;
}

//-----

// ADJUST THE TIME RANGE FOR THE TIME ELAPSED SINCE THE SAMPLE WAS TAKEN

TimeRange
getCurrentTimeRange ()
{
TimeRange     range; // The current time range

// Make a copy of the current time range and update it for
// the time elapsed since the sample was taken

range = new TimeRange ();
range.sampleTime = System.currentTimeMillis();
synchronized (currentRange) {
    range.fromTime = currentRange.fromTime
+ range.sampleTime - currentRange.sampleTime
- (range.sampleTime - currentRange.sampleTime) * ERROR_RATE
/ (24*60*60);
    range.toTime = currentRange.toTime
+ range.sampleTime - currentRange.sampleTime
+ (range.sampleTime - currentRange.sampleTime) * ERROR_RATE
/ (24*60*60);
}
return range;
}

//-----

// REFRESH THE DISPLAY

class Refresh implements Runnable {
public void
run ()
{
    try {

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    for (;;) {
        Thread.sleep (1000);
        repaint (0, 0, getSize().width, getSize().height);
    }
}
catch (InterruptedException e) {
    // Empty
}
}
}

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```
// RESYNCHRONISE THE TIME WITH THE SERVER TIME
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```

class Resync implements Runnable {
public void
run ()
{
    TimeRange      oldRange;    // Old server time range
    TimeRange      newRange;    // New server time range

    try {
        for (;;) {

            // Wait for the resynchronisation period

            Thread.sleep (60000);

            // Quietly disregard I/O exceptions

            try {

                // Fetch a new time sample from the server

                newRange = getServerTimeRange ();

                // Adjust the current time range for the
                // imprecision of the local clock

                oldRange = getCurrentTimeRange ();

                // Block use of the current range while it is
                // being updated

                synchronized (currentRange) {

                    // If the new range and old range intersect
                    // set the new range to the intersection of the
                    // old range and the new range

                    if (
                        newRange.toTime > oldRange.fromTime &&
                        newRange.fromTime < oldRange.toTime
                    ) {
                        if (newRange.fromTime > oldRange.fromTime)
                            currentRange.fromTime = newRange.fromTime;
                    }
                }
            }
        }
    }
}

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else
    currentRange.fromTime = oldRange.fromTime;
if (newRange.toTime < oldRange.toTime)
    currentRange.toTime = newRange.toTime;
else
    currentRange.toTime = oldRange.toTime;
}

// If the ranges do not intersect, assume the
// old range is defective and use the new range

else {
currentRange.fromTime = newRange.fromTime;
currentRange.toTime = newRange.toTime;
}

// Update the sample time

currentRange.sampleTime = newRange.sampleTime;
}
}
catch (IOException e) {
// Empty
}
}
}
catch (InterruptedException e) {
// Empty
}
}
}

//-----

// PAINT THE CLOCK FACE

public void
paint (
Graphics      g)      // Reference to graphics inst
{
long          currentTime;    // Current time
TimeRange     range;         // The time range to show
long          meanTime;      // The average time
GregorianCalendar cal;       // Calendar instance
int           hour, min, sec; // Time components
int           milli;         // Milliseconds
double        fromSec;       // From-seconds
double        deltaSec;      // Delta-seconds
double        realHour;      // Real hour
double        realMin;       // Real minute
double        realSec;       // Real seconds

// Get the current time range

range = getCurrentTimeRange ();

// Erase the background

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g.setColor (Color.WHITE);
g.fillRect (0, 0, getSize().width, getSize().height);

// Fill the seconds arc

meanTime = (range.fromTime + range.toTime) / 2;
cal = new GregorianCalendar ();
cal.setTimeInMillis (range.fromTime);
sec = cal.get (Calendar.SECOND);
milli = cal.get (Calendar.MILLISECOND);
fromSec = sec + milli/1000.0;
deltaSec = (range.toTime - range.fromTime) / 1000.0;
if (deltaSec > 60.0) deltaSec = 60.0;
g.setColor (Color.GREEN);
g.fillArc (
    ORIGIN_X-RADIUS, ORIGIN_Y-RADIUS, 2*RADIUS, 2*RADIUS,
    (int)(((15.0 - (fromSec+deltaSec)) * 6.0) + 0.5),
    (int)(deltaSec*6.0 + 0.5)
);

// Draw the hours and minutes
// Also draw seconds just in case the arc width is negligible

meanTime = (range.fromTime + range.toTime) / 2;
cal = new GregorianCalendar ();
cal.setTimeInMillis (meanTime);
hour = cal.get (Calendar.HOUR);
min = cal.get (Calendar.MINUTE);
sec = cal.get (Calendar.SECOND);
milli = cal.get (Calendar.MILLISECOND);
realHour = hour + min/60.0 + sec/3600.0 + milli/3600000.0;
realMin = min + sec/60.0 + milli/60000.0;
realSec = sec + milli/1000.0;
g.drawLine (
    ORIGIN_X, ORIGIN_Y,
    ORIGIN_X + (int)(RADIUS*Math.sin(realSec*Math.PI/30.0)+0.5),
    ORIGIN_Y - (int)(RADIUS*Math.cos(realSec*Math.PI/30.0)+0.5)
);
g.setColor (Color.BLACK);
g.drawLine (
    ORIGIN_X, ORIGIN_Y,
    ORIGIN_X + (int)(HOUR_RADIUS*Math.sin(realHour*Math.PI/6.0) + 0.5),
    ORIGIN_Y - (int)(HOUR_RADIUS*Math.cos(realHour*Math.PI/6.0) + 0.5)
);
g.drawLine (
    ORIGIN_X, ORIGIN_Y,
    ORIGIN_X + (int)(MINUTE_RADIUS*Math.sin(realMin*Math.PI/30.0)+0.5),
    ORIGIN_Y - (int)(MINUTE_RADIUS*Math.cos(realMin*Math.PI/30.0)+0.5)
);

// Draw the outline of the clock

g.setColor (Color.BLACK);
g.drawOval (ORIGIN_X-RADIUS, ORIGIN_Y-RADIUS, 2*RADIUS, 2*RADIUS);
}

```



```
//-----  
  
// UPDATE THE IMAGE  
  
public void  
update (  
Graphics      g)      // Reference to graphics inst  
{  
// Avoid the automatic refresh of the background  
// by calling paint directly  
  
paint (g);  
}  
  
//-----  
  
// INITIATION  
  
public void  
init ()  
{  
URL      url;          // URL instance  
URLConnection  con;    // Connection instance  
InputStreamReader  isr; // Input stream reader  
int      ch;           // Input character  
GregorianCalendar  cal; // Calendar instance  
  
// Initialise the super-class  
  
super.init ();  
  
// Read the initial time  
  
try {  
    currentRange = getServerTimeRange();  
}  
catch (IOException e) {  
    throw new RuntimeException (e.toString());  
}  
  
// Initiate the refresh thread and the resynchronisation thread  
  
refreshThread = new Thread (new Refresh());  
resyncThread = new Thread (new Resync());  
}  
  
//-----  
  
// START EXECUTION OF THE APPLET  
  
public void  
start ()  
{  
super.start ();  
refreshThread.start ();  
resyncThread.start ();  
}
```

```
//-----
```

```
// STOP EXECUTION OF THE APPLETT
```

```
public void  
stop ()  
{  
refreshThread.interrupt ();  
resyncThread.interrupt ();  
try {  
    refreshThread.join ();  
    resyncThread.join ();  
}  
catch (InterruptedException e) {  
    // Empty  
}  
super.stop ();  
}
```

```
//-----
```

```
// RETURN APPLETT INFORMATION
```

```
public String  
getAppletInfo ()  
{  
return "Network Clock Client";  
}  
}
```