

```

                                SortUpdates.cpp
// SortUpdates.cpp - SORT UPDATE ENTRIES BY FILE NAME
//
// MAINTENANCE HISTORY
// DATE           PROGRAMMER AND DETAILS
// 24-08-07       JS           Original
//
//-----

#include <cstdlib>           // C-style standard library
#include <string>            // C++ string declarations
#include <iostream>         // C++ I/O stream declarations
#include <fstream>          // C++ file stream declarations
#include <vector>           // C++ vector declarations
#include <algorithm>        // C++ algorithms
using namespace std;       // Expand the standard namespace

//-----

// UPDATE STRUCTURE

struct Update_t {
    string      updateName;    // Updated file name
    int         updateRelease; // Release number
    int         updateLevel;   // Level number
    string      updateData;    // Update data

    // Compare Updates

    bool
    operator < (
        const Update_t &update) // Value to compare
    const
    {
        if (updateName < update.updateName) return 1;
        if (updateName > update.updateName) return 0;
        if (updateRelease < update.updateRelease) return 1;
        if (updateRelease > update.updateRelease) return 0;
        return updateLevel < update.updateLevel;
    }
};

//-----

// UPDATE VECTOR TYPE DEFINITION

typedef vector<Update_t> UpdateVec_t;

//-----

// MAIN LINE

int
main (
    int         argc,           // Argument count
    char        *argv[]        // Argument value pointers
)
{
    ifstream    ifs;           // Input file stream
    Update_t    updateRec;     // Update record
    UpdateVec_t updateVec;     // Update vector
    string      line;          // Input line
    int         j;             // General purpose index
    size_t      i;            // General purpose index

    // Read the updates from the various files

```

SortUpdates.cpp

```

for (j = 1; j < argc; j++) {
    // Open the file

    ifs.clear();
    ifs.open (argv[j]);
    if ( ! ifs) {
        cerr << "Error: cannot open " << argv[j] << '\n';
        exit (1);
    }

    // Process the lines in the input file

    getline (ifs, line);
    while (line[0] == '=') {

        // Interpret a header line

        i = 0;
        while (line[i] == '=') i ++ ;
        while (line[i] == ' ') i ++ ;
        updateRec.updateName = "";
        do {
            updateRec.updateName += line[i];
            i ++ ;
        } while (line[i] != ' ' && line[i] != '\0');
        while (line[i] == ' ') i ++ ;
        updateRec.updateRelease = 0;
        if ( ! isdigit(line[i])) {
            cerr << "Error: header format error\n";
            exit (1);
        }
        do {
            updateRec.updateRelease =
                updateRec.updateRelease * 10
                + line[i] - '0';
            i ++ ;
        } while (isdigit(line[i]));
        if (line[i] != '.') {
            cerr << "Error: header format error\n";
            exit (1);
        }
        i ++ ;
        updateRec.updateLevel = 0;
        if ( ! isdigit(line[i])) {
            cerr << "Error: header format error\n";
            exit (1);
        }
        do {
            updateRec.updateLevel =
                updateRec.updateLevel * 10
                + line[i] - '0';
            i ++ ;
        } while (isdigit(line[i]));
        while (line[i] == ' ') i ++ ;
        if (line[i] != '=') {
            cerr << "Error: header format error\n";
            exit (1);
        }
    }

    // Load the header and change lines into updateData

    updateRec.updateData = "";

```

```

SortUpdates.cpp
do {
    updateRec.updateData += line + '\n';
    getline (ifs, line);
} while (line[0] != '=' && line[0] != '\0');
updateVec.push_back (updateRec);
}

// Check for files that do not start with a header line

if ( ! ifs.eof()) {
    cerr << "Error: data format error\n";
    exit (1);
}

// Close the change listing

ifs.close();
}

// Sort the changes in the required order
sort (updateVec.begin(), updateVec.end());

// Emit the changes
for (i = 0; i < updateVec.size(); i++)
    cout << updateVec[i].updateData;

return 0;
}

```