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                                TrioGen.cpp
// TrioGen.cpp - TRIO TRADING DATABASE GENERATOR
//
// MODULE INDEX
// NAME                CONTENTS
// LeapYear            Test for a leap year
// CalcNextDay         Calculate the date of the next day
// GenRand              Generate a random number in a given range
// main                Main line
//
// MAINTENANCE HISTORY
// DATE                PROGRAMMER AND DETAILS
// 17-08-07           JS           Original
//
//-----

#include <iostream>           // C++ input/output streams
#include <iomanip>            // C++ input/output manipulators
#include <sstream>           // C++ string stream declarations
#include <cstdlib>           // C-style standard library
#include <cstring>           // C-style string manipulation functions
#include <ctime>             // C-style time functions
#include <cctype>            // C-style character typing functions
using namespace std;        // Expand the standard namespace
exec sql include sqlca;     // Include SQL communications area

//-----

// DEFINITIONS

static const long          FIRST_TRANS_NO = 85179232;
                          // First transaction number
static const char          START_DATE[] = "2006-01-01";
                          // Start date
static const char          END_DATE[] = "2007-09-22";
                          // End date
static const size_t        DATE_LEN = 10;
                          // Length of a date string
static const size_t        ACC_ID_LEN = 10;
                          // Length of an account identifier
static const size_t        ACC_DESCR_LEN = 60;
                          // Length of an account description
static const long          MIN_TX_PER_DAY = 0;
                          // Minimum transactions per day
static const long          MAX_TX_PER_DAY = 50;
                          // Maximum transactions per day
static const double        MIN_PURCH_VAL = 100.0;
                          // Minimum purchase value (cents)
static const double        MAX_PURCH_VAL = 250000.0;
                          // Maximum purchase value (cents)
static const double        MIN_SALE_VAL = 150.0;
                          // Minimum sale value (cents)
static const double        MAX_SALE_VAL = 275000.0;
                          // Maximum sale value (cents)
static const double        MIN_MORT_VAL = 10000.0;
                          // Minimum mortgage drawdown (cents)
static const double        MAX_MORT_VAL = 100000.0;
                          // Maximum mortgage drawdown (cents)

//-----

// CHART OF ACCOUNTS

struct AccRow_t {
    char                accId[ACC_ID_LEN+1];           // Account identifier

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char                            accDescr[ACC_DESCR_LEN+1];           // Account description
};
static const AccRow_t ACC_ROW_ARR[] = {
/*0*/ {"SOH0001000", "Helical Lamps on Hand"},
/*1*/ {"SOH0002000", "Spiral Lamps on Hand"},
/*2*/ {"SOH0003000", "Bed Lamps on Hand"},
/*3*/ {"SOH0004000", "Chandeliers on Hand"},
/*4*/ {"SOH0005000", "Desk Lamps on Hand"},
/*5*/ {"SOH0006000", "Power Sockets on Hand"},
/*6*/ {"SOH0007000", "Lamp Sockets on Hand"},
/*7*/ {"SOH0008000", "Light Bulbs on Hand"},
/*8*/ {"CGS0001000", "Cost of Goods Sold"},
/*9*/ {"VGP0001000", "Value of Goods Purchased"},
/*10*/ {"CAB0001000", "Cash at Bank, Antopolis Commercial Bank"},
/*11*/ {"CAB0002000", "Cash at Bank, Bank of Trioville"},
/*12*/ {"PUR0001000", "Purchases"},
/*13*/ {"SAL0001000", "Sales"},
/*14*/ {"TDR0001000", "Trade Debtors"},
/*15*/ {"TCR0001000", "Trade Creditors"},
/*16*/ {"MOR0001000", "Mortgage on Warehouse"},
};
static const size_t ACC_ROW_CNT = sizeof(ACC_ROW_ARR) / sizeof(ACC_ROW_ARR[0]);

//-----

// STOCK ON HAND ACCOUNT INDEXES

static const size_t SOH_ACC_ARR[] = {0, 1, 2, 3, 4, 5, 6, 7};
static const size_t SOH_ACC_CNT = sizeof(SOH_ACC_ARR) / sizeof(SOH_ACC_ARR[0]);

//-----

// BANK ACCOUNT INDEXES

static const size_t BANK_ACC_ARR[] = {10, 11};
static const size_t BANK_ACC_CNT = sizeof(BANK_ACC_ARR)/sizeof(BANK_ACC_ARR[0]);

//-----

// OTHER ACCOUNT INDEXES

static const size_t COST_OF_SALES_IND = 8;
// Value of goods purchased
static const size_t VAL_GOODS_PURCH_IND = 9;
// Value of goods purchased
static const size_t PURCH_IND = 12;
// Purchases
static const size_t SALES_IND = 13;
// Sales
static const size_t TRADE_DR_IND = 14;
// Trade debtors
static const size_t TRADE_CR_IND = 15;
// Trade creditors
static const size_t MORT_IND = 16;
// Mortgage

//-----

// TEST FOR A LEAP YEAR

inline bool
LeapYear (
    int          y)           // Year number (e.g. 2004)
{

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    return y % 4 == 0 && (y % 100 != 0 || y % 400 == 0);
}

//-----
// CALCULATE THE DATE OF THE NEXT DAY

void
CalcNextDay (
    char          *nextDate,      // Next date
    const char    *thisDate)     // Current date
{
    const char    *p;            // General purpose pointer
    int           yr, mo, dy;     // Date components
    ostringstream oss;          // Output string stream
    string        ostr;          // Output string

    // Days per month

    static const int DAYS_PER_MONTH[] =
        {31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31};

    // Decode the current date

    p = thisDate;
    yr = 0;
    while (isdigit(*p)) yr = yr * 10 + *p++ - '0';
    if (*p++ != '-') goto BadDate;
    mo = 0;
    while (isdigit(*p)) mo = mo * 10 + *p++ - '0';
    if (*p++ != '-') goto BadDate;
    dy = 0;
    while (isdigit(*p)) dy = dy * 10 + *p++ - '0';
    if (*p != '\0') goto BadDate;

    // Increment the date

    dy ++ ;
    if (
        dy > DAYS_PER_MONTH[mo-1] &&
        (! LeapYear(yr) || (mo != 2 && dy != 29))
    ) {
        dy = 1;
        mo ++ ;
        if (mo > 12) {
            mo = 1;
            yr ++ ;
        }
    }

    // Generate the new date

    oss << setfill('0');
    oss << setw(4) << yr << '-' << setw(2) << mo << '-' << setw(2) << dy;
    ostr = oss.str();
    strcpy (nextDate, ostr.c_str());
    return;

    // Process a bad date
BadDate:
    cerr << "Error: bad date '" << thisDate << "'\n";
    exit (1);
}

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//-----
// GENERATE A RANDOM NUMBER IN A GIVEN RANGE

double
GenRand (
    double      minVal,      // Minimum value
    double      maxVal)     // Maximum value
{
    double      r;          // Random value

    modf (minVal + (maxVal - minVal + 1) * static_cast<double>(rand())
        / (static_cast<double>(RAND_MAX) + 1), &r);
    return r;
}

//-----

// MAIN LINE

int
main ()
{
    long        nextTxNo;      // Next transaction number
    double      accBal[ACC_ROW_CNT]; // Account balances
    size_t      i;            // General purpose index
    size_t      txCnt;        // Number of transactions
    int         typePct;      // Type percentage
    size_t      sohAccInd;    // Stock-on-hand index
    size_t      bankAccInd;   // Bank account index
    exec sql begin declare section;
        char    date[10+1];   // Current date
        long    txNo;         // Transaction number
        char    txDescr[60+1]; // Transaction descr
        char    fromAccId[10+1]; // From account id
        char    toAccId[10+1]; // To account id
        double  txValue;      // Transaction value
        char    accId[10+1];  // Account identifier
        char    accDescr[60+1]; // Account description
        double  accVal;       // Account balance
        short   lineNo;       // Line number
        char    lineDescr[40+1]; // Line description
    exec sql end declare section;

    // Connect to the database

    exec sql connect to triodb;

    // Drop tables

    exec sql whenever sqlerror continue;
    exec sql drop table accounts;
    exec sql drop table transactions;
    exec sql drop table lines;
    exec sql drop table elements;
    exec sql drop table references;
    exec sql commit work;

    // Jump to DbError whenever an SQL error occurs

    exec sql whenever sqlerror goto DbError;

    // Create the database tables

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exec sql create table accounts (
    accId          char(10) not null,
    accDescr      char(60) not null,
    accBalance    double precision not null
);
exec sql create table transactions (
    txDate        date not null,
    txNo          integer not null,
    txDescr       char(60) not null,
    txFromAccId   char(10) not null,
    txToAccId     char(10) not null,
    txValue       double precision not null
);
exec sql create table lines (
    lineNo        smallint not null,
    lineDescr     char(40) not null,
    lineType      smallint not null
);
exec sql create table elements (
    eleLineNo     smallint not null,
    eleSign       smallint not null,
    eleAccId      char(10) not null
);
exec sql create table references (
    refThisLineNo smallint not null,
    refSign       smallint not null,
    refOtherLineNo smallint not null
);

// Initialise the random number generator
srand (20360L);

// Initialise the next transaction number
nextTxNo = FIRST_TRANS_NO;

// Initialise the account balances
for (i = 0; i < ACC_ROW_CNT; i++) accBal[i] = 0;

// Generate data for each date
for (
    strcpy (date, START_DATE);
    strcmp (date, END_DATE) <= 0;
    CalcNextDay (date, date)
) {
    // Select a stock-on-hand and bank account index
    sohAccInd = SOH_ACC_ARR [ rand() % SOH_ACC_CNT ];
    bankAccInd = BANK_ACC_ARR [ rand() % BANK_ACC_CNT ];

    // Generate individual transactions
    txCnt = static_cast <size_t>
        (GenRand (MIN_TX_PER_DAY, MAX_TX_PER_DAY));
    for (i = 0; i < txCnt; i++) {

        // Select the transaction type
        typePct = rand() % 97;

        // Purchases

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if (typePct < 24) {

    // Transfer trade creditors to purchases

    txNo = nextTxNo++;
    strcpy (txDescr, "Purchase");
    strcpy (fromAccId,
            ACC_ROW_ARR[TRADE_CR_IND].accId);
    strcpy (toAccId,
            ACC_ROW_ARR[PURCH_IND].accId);
    txValue = GenRand(MIN_PURCH_VAL,MAX_PURCH_VAL);
    exec sql insert into transactions (
        txDate, txNo, txDescr,
        txFromAccId, txToAccId, txValue
    ) values (
        :date, :txNo, :txDescr,
        :fromAccId, :toAccId, :txValue
    );
    accBal[TRADE_CR_IND] -= txValue;
    accBal[PURCH_IND] += txValue;

    // Transfer value of goods purchased to
    // stock on hand

    txNo = nextTxNo++;
    strcpy (fromAccId,
            ACC_ROW_ARR[VAL_GOODS_PURCH_IND].accId);
    strcpy (toAccId,
            ACC_ROW_ARR[sohAccInd].accId);
    exec sql insert into transactions (
        txDate, txNo, txDescr,
        txFromAccId, txToAccId, txValue
    ) values (
        :date, :txNo, :txDescr,
        :fromAccId, :toAccId, :txValue
    );
    accBal[VAL_GOODS_PURCH_IND] -= txValue;
    accBal[sohAccInd] += txValue;
}

// Sales

else if (typePct < 48) {

    // Transfer stock on hand to cost of sales

    txNo = nextTxNo++;
    strcpy (txDescr, "Sale");
    strcpy (fromAccId,
            ACC_ROW_ARR[sohAccInd].accId);
    strcpy (toAccId,
            ACC_ROW_ARR[COST_OF_SALES_IND].accId);
    txValue = GenRand(MIN_PURCH_VAL,MAX_PURCH_VAL);
    if (txValue > accBal[sohAccInd])
        txValue = accBal[sohAccInd];
    exec sql insert into transactions (
        txDate, txNo, txDescr,
        txFromAccId, txToAccId, txValue
    ) values (
        :date, :txNo, :txDescr,
        :fromAccId, :toAccId, :txValue
    );
    accBal[sohAccInd] -= txValue;
}
}

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        accBal[COST_OF_SALES_IND] += txValue;

        // Transfer sales to trade debtors

        txNo = nextTxNo++;
        strcpy (fromAccId,
                ACC_ROW_ARR[SALES_IND].accId);
        strcpy (toAccId,
                ACC_ROW_ARR[TRADE_DR_IND].accId);
        txValue = GenRand(MIN_SALE_VAL,MAX_SALE_VAL);
        exec sql insert into transactions (
                txDate, txNo, txDescr,
                txFromAccId, txToAccId, txValue
        ) values (
                :date, :txNo, :txDescr,
                :fromAccId, :toAccId, :txValue
        );
        accBal[SALES_IND] -= txValue;
        accBal[TRADE_DR_IND] += txValue;
    }

    // Cash received

    else if (typePct < 72) {

        // Generate transaction value

        txValue = GenRand(MIN_SALE_VAL,MAX_SALE_VAL);

        // If value is more than value of trade
        // debtors, truncate the value

        if (txValue > accBal[TRADE_DR_IND])
            txValue = accBal[TRADE_DR_IND];

        // Transfer trade debtors to bank account

        txNo = nextTxNo++;
        strcpy (txDescr, "Cash received");
        strcpy (fromAccId,
                ACC_ROW_ARR[TRADE_DR_IND].accId);
        strcpy (toAccId,
                ACC_ROW_ARR[bankAccInd].accId);
        exec sql insert into transactions (
                txDate, txNo, txDescr,
                txFromAccId, txToAccId, txValue
        ) values (
                :date, :txNo, :txDescr,
                :fromAccId, :toAccId, :txValue
        );
        accBal[TRADE_DR_IND] -= txValue;
        accBal[bankAccInd] += txValue;
    }

    // Cash paid

    else if (typePct < 96) {

        // Generate transaction value

        txValue = GenRand(MIN_PURCH_VAL,MAX_PURCH_VAL);

        // If value is more than the value of cash
        // at bank, truncate the value

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if (txValue > accBal[bankAccInd])
    txValue = accBal[bankAccInd];

// Transfer cash at bank to trade creditors

txNo = nextTxNo++;
strcpy (txDescr, "Cash paid");
strcpy (fromAccId,
        ACC_ROW_ARR[bankAccInd].accId);
strcpy (toAccId,
        ACC_ROW_ARR[TRADE_CR_IND].accId);
exec sql insert into transactions (
    txDate, txNo, txDescr,
    txFromAccId, txToAccId, txValue
) values (
    :date, :txNo, :txDescr,
    :fromAccId, :toAccId, :txValue
);
accBal[bankAccInd] -= txValue;
accBal[TRADE_CR_IND] += txValue;
}

// Mortgage drawdown

else if (typePct < 97) {

    // Generate transaction value

    txValue = GenRand(MIN_MORT_VAL,MAX_MORT_VAL);

    // Transfer Mortgage on warehouse to bank
    // account

    txNo = nextTxNo++;
    strcpy (txDescr, "Drawdown on mortgage");
    strcpy (fromAccId,
            ACC_ROW_ARR[MORT_IND].accId);
    strcpy (toAccId,
            ACC_ROW_ARR[bankAccInd].accId);
    exec sql insert into transactions (
        txDate, txNo, txDescr,
        txFromAccId, txToAccId, txValue
    ) values (
        :date, :txNo, :txDescr,
        :fromAccId, :toAccId, :txValue
    );
    accBal[MORT_IND] -= txValue;
    accBal[bankAccInd] += txValue;
}

}

// Create the account rows

for (i = 0; i < ACC_ROW_CNT; i++) {
    strcpy (accId, ACC_ROW_ARR[i].accId);
    strcpy (accDescr, ACC_ROW_ARR[i].accDescr);
    accVal = accBal[i];
    exec sql insert into accounts (
        accId, accDescr, accBalance
    ) values (
        :accId, :accDescr, :accVal
    );
}

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}

// Create the stock on hand lines

for (i = 0; i < SOH_ACC_CNT; i++) {
    lineNo = 1000 + i * 10;
    strcpy (accId, ACC_ROW_ARR[SOH_ACC_ARR[i]].accId);
    strcpy (lineDescr, ACC_ROW_ARR[SOH_ACC_ARR[i]].accDescr);
    exec sql insert into lines (
        lineNo, lineDescr, lineType
    ) values (
        :lineNo, :lineDescr, 0
    );
    exec sql insert into elements (
        eleLineNo, eleSign, eleAccId
    ) values (
        :lineNo, 1, :accId
    );
}
exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    1900, ' ', 2
);
exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    1910, 'Total value of stock on hand', 0
);
for (i = 0; i < ACC_ROW_CNT; i++) {
    lineNo = 1000 + i * 10;
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        1910, 1, :lineNo
    );
}
exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    1920, ' ', 1
);

// Create the bank account lines

for (i = 0; i < BANK_ACC_CNT; i++) {
    lineNo = 2000 + i * 10;
    strcpy (accId, ACC_ROW_ARR[BANK_ACC_ARR[i]].accId);
    strcpy (lineDescr, ACC_ROW_ARR[BANK_ACC_ARR[i]].accDescr);
    exec sql insert into lines (
        lineNo, lineDescr, lineType
    ) values (
        :lineNo, :lineDescr, 0
    );
    exec sql insert into elements (
        eleLineNo, eleSign, eleAccId
    ) values (
        :lineNo, 1, :accId
    );
}
exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    2900, ' ', 2

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);
exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    2910, 'Total cash at bank', 0
);
for (i = 0; i < ACC_ROW_CNT; i++) {
    lineNo = 2000 + i * 10;
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        2910, 1, :lineNo
    );
}
exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    2920, ' ', 1
);

// Trade debtors

exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    3910, 'Trade debtors', 0
);
strcpy (accId, ACC_ROW_ARR[TRADE_DR_IND].accId);
exec sql insert into elements (
    eleLineNo, eleSign, eleAccId
) values (
    3910, 1, :accId
);
exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    3920, ' ', 1
);

// Trade creditors

exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    4910, 'Trade creditors', 0
);
strcpy (accId, ACC_ROW_ARR[TRADE_CR_IND].accId);
exec sql insert into elements (
    eleLineNo, eleSign, eleAccId
) values (
    4910, -1, :accId
);

// Mortgage on warehouse

exec sql insert into lines (
    lineNo, lineDescr, lineType
) values (
    5910, 'Mortgage on warehouse', 0
);
strcpy (accId, ACC_ROW_ARR[MORT_IND].accId);
exec sql insert into elements (
    eleLineNo, eleSign, eleAccId
) values (

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        5910, -1, :accId
    );
    exec sql insert into lines (
        lineNo, lineDescr, lineType
    ) values (
        5920, ' ', 2
    );

    // Total liabilities

    exec sql insert into lines (
        lineNo, lineDescr, lineType
    ) values (
        6910, 'Total liabilities', 0
    );
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        6910, 1, 4910
    );
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        6910, 1, 5910
    );
    exec sql insert into lines (
        lineNo, lineDescr, lineType
    ) values (
        6920, ' ', 2
    );

    // Net worth

    exec sql insert into lines (
        lineNo, lineDescr, lineType
    ) values (
        7910, 'Net worth', 0
    );
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        7910, 1, 1910
    );
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        7910, 1, 2910
    );
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        7910, 1, 3910
    );
    exec sql insert into references (
        refThisLineNo, refSign, refOtherLineNo
    ) values (
        7910, -1, 6910
    );
    exec sql insert into lines (
        lineNo, lineDescr, lineType
    ) values (
        7920, ' ', 3
    );
    );
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// And that's all

exec sql commit work;
return 0;

// Process database errors

DbError:
cerr << "Error: SQLCODE=" << SQLCODE << '\n';
return 1;
}
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