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// StockDef.h - STOCK DISPLAY DEFINITIONS
//
// MAINTENANCE HISTORY
// DATE      PROGRAMMER AND DETAILS
// 07-10-04   JS      Original
//
//-----

// BITMAP STRUCTURE

typedef struct {
    unsigned short    bmColCnt;        // Column count
    unsigned short    *bmColArr;      // Column array pointer
} Bitmap_t;

//-----

// FUNCTION DECLARATIONS

void ShiftAndLoad (unsigned short column);
// Shift the display and load a column
const Bitmap_t *GetBitmap (char ch);
// Get the bitmap for a character
```